Welcome

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Creators of Recorded Material:

- Charles Isbell
- Michael Littman

Office Hours:

• See Ed Discussion for details.

Required Text:

Machine Learning

by Tom Mitchell, McGraw Hill, 1997

Tom now owns the copyright and has made the textbook completely *free* and online. <u>http://</u> <u>www.cs.cmu.edu/afs/cs.cmu.edu/user/mitchell/ftp/mlbook.html</u>
(http://www.cs.cmu.edu/afs/ <u>cs.cmu.edu/user/mitchell/ftp/mlbook.html</u>)

Video Lectures:

"Modules" in Canvas Beta: "Ed Lessons" in Canvas

General Information

Machine Learning is a three-credit course on the study and application of the field of Machine Learning. Machine Learning is that area of Artificial Intelligence that is concerned with computational artifacts that modify and improve their performance through experience. The area is concerned with issues both theoretical and practical. This particular class is a part of a series of classes in Machine Learning and takes care to present algorithms and approaches in such a way that grounds them in larger systems. We will cover a variety of topics, including statistical supervised and unsupervised learning methods, randomized search algorithms, and Bayesian learning methods. The course also covers theoretical concepts such as inductive bias, the PAC and Mistake-bound learning frameworks, minimum description length principle, and Ockham's Razor. In order to ground these methods, the course includes programming and practical application with a number of projects.

Objectives

There are four primary objectives for the course:

- To provide foundational knowledge with a broad survey of approaches and techniques in ML
- To develop a deeper understanding of several major topics in ML
- To develop the design and programming skills that will help you to build intelligent, adaptive artifacts
- To develop necessary skills to communicate research and practicum in ML

The last objective is the core one and separates this ML offering from many others available online or at GT. Without proper and efficient communication, no amount of coding or results will matter. You should develop enough background that you can pursue any desire you have to learn more about specific techniques in ML, either to pursue ML as a research career or to apply ML techniques in other research areas.

Prerequisites

The official prerequisite for this course is an introductory course in artificial intelligence. In particular, those of you with experience in general representational issues in AI, some AI programming, and at least some background in statistics, vector calculus, information theory, and linear algebra should be adequate. Any student who did well in an introductory AI course should be fine. You will note that most semi-modern AI courses suggest at least some tentative background in some machine learning techniques as well. Of course, having said all that, the most important prerequisite for enjoying and doing well in this class is your interest in the material. We say this in every semester and in every course, but it's true. In the end, it will be your own motivation to understand the material that gets you through it more than anything else. If you are not sure whether this class is for you, please contact either of the instructors.

Resources

• **Readings.** The textbook for the course is *Machine Learning* by Tom Mitchell. We will follow the textbook closely for most of the semester as many of the lectures align week-to-week, so it is

imperative that you have a copy of the book. This can be found freely online. We will also use supplemental readings as well, but those will be provided for you.

- Computing. Even though you will not need high-throughput dedicated resources, you will have access to CoC clusters for your programming assignments. You can test your code on the Shuttles cluster, using your GT username and password to log in you will not need a CoC account for this course. More info can be found here: <u>https://support.cc.gatech.edu/</u>
 <u>facilities/general-access-servers</u> ⇒ (<u>https://support.cc.gatech.edu/facilities/general-access-servers</u>).
- Web. We will use the class canvas page and Ed Discussions to post last-minute announcements. Please bookmark these pages and them early and often.

Statement of Academic Honesty

At this point in your academic careers, we feel that it would be impolite to harp on cheating, so we won't. You are all adults and are expected to follow the university's code of academic conduct (honor code (https://policylibrary.gatech.edu/student-life/academic-honor-code).). Furthermore, at least some of you are researchers-in-training, and we expect that you understand proper attribution and the importance of intellectual honesty.

We should also point out that "proper attribution" does not absolve the writer of the "intellectual honesty" that comes from original writing. While it is definitely the case that copying text without attribution is considered plagiarism, it is also the case that copying too much text even with attribution betrays a lack of intellectual honesty. Too many quotes of more than, say, two sentences will be considered plagiarism and a terminal lack of academic originality. Do not overthink this issue, but do not under think it either.

Please note that unauthorized use of any previous semester course materials, such as tests, quizzes, homework, projects, videos, and any other coursework, is prohibited in this course. In particular, you are not allowed to use old exams. Using these materials will be considered a direct violation of academic policy and will be dealt with according to the GT Academic Honor Code. Furthermore, we do not allow copies of my exams outside of this course. Just as you are not to use the previous material you are not to share current material with others either now or in the future. Our policy on that is strict. If you violate the policy in any shape, form or fashion you will be dealt with according to the GT Academic Honor Code.

Readings and Lectures

The online lectures are meant to summarize the readings and stress the important points. You are expected to critically read any assigned material. Your active participation in the material, the

lectures, and office hours are crucial in making the course successful. We want to stress that the more you put into the material, the more you will get out. The full teaching staff is to assist you in learning and growing in the area of machine learning.

To help you to pace yourself, we have provided a nominal schedule (see the Syllabus link) that tells you when we would be covering material if we were meeting twice a week during the term. We recommend you try to keep that pace.

Scoring and Grading

Your final grade is determined by how you do on several components: a reading/writing quiz, a hypothesis quiz, 4 comprehensive assignments, and a cumulative final exam.

- Reading/Writing Quiz. In an effort to improve the course, I have included a quiz to help with reading and writing formal reports. At a graduate level in a terminal program, it is not enough to be able to apply advanced algorithms but understand why you make specific design choice and comment on nuanced caveats on your results. This is a key aspect of the course you will not find in other online Machine Learning classes. The teaching staff prides ourselves in providing detailed feedback and we consistently hear that this skill can be immediately applied to many positions students currently hold. Therefore, I have included a lecture and quiz to help establish many of these skills you will practice in your reports over the course of the semester. You will have unlimited attempts to earn the points on the quiz until the due date. The lecture material and quiz will be available at the beginning of the first week and due at the end of the second week.
- **Hypothesis Quiz.** To help supplement the Reading/Writing Quiz, I have provided an exercise on hypothesis interpretation and development. There is a large disparity in understanding term-to-term, so this should be great practice with feedback before the first assignment is due. The quiz will be available at the end of the first week and due at the end of the second week.
- Assignments. There will be four scored assignments, one for the first section and two for the second sections, and one from the final section. They will be about programming and analysis. You will be required to use Overleaf and write your reports in LaTeX. You will use Private Georgia Tech Github repos to store your code. Generally, these assignments are designed to give you deeper insight into the material and to prepare you for the exam. The programming will be in the service of allowing you to run and discuss experiments, do analysis, and write your reports.

When your assignments are scored, you will receive feedback explaining your errors (and your successes!) in a good level of detail. This feedback is for your benefit, both on this assignment and for future assignments. It is considered a part of your learning goals to internalize this feedback. This is one of many learning goals for this course, such as understanding how to

analyze data or the differences between each algorithm or bias/variances in each of them.

If you are convinced that your score is in error in light of the feedback, you may ask for additional feedback on the assignment for clarification of comments. We will not be conducting rescores this term as the feedback follow up is significantly more beneficial to previous cohorts. Be concrete and specific as this will help the discussion. You will have two weeks from the release of any assignment to request additional details in your feedback.

• **Final Exam.** There will be a digital, closed-book final exam at the end of the term. The final exam will also be administered via Canvas and Honorlock this term.

* Please note, in previous semesters we have administered a midterm. I have made a decision to remove this from the course as the exam was not conducive to a healthy student workload balance. There is additional emphasis on the reports and communication.

Due Dates

All scored assignments are due by the time and date indicated. Here "time and date" means **Eastern Time**. If you are in another time zone, you should probably go to settings on Canvas and set your time zone appropriately. We accept late assignments for a 20% off the top per-day penalty, a max of 5 days, or a 0 grade. The only exceptions to late project assignment penalties will require (1) a **note** from the appropriate authority and (2) **immediate notification** of the problem when it arises. With each notification, we need a proper explanation. We are here to work with you all; please do not try to abuse the system as it will not work. Also, we only accept approved late submissions one full week after the due date, including any exceptional cases. After that week, you will automatically get a 0 for that assignment. For cases that require longer than a week, we suggest dropping the course or asking for an incomplete semester. Please reach out to the instructor if you have further questions.

Numbers

Component

Reading/Writing Quiz	5%
Hypothesis Quiz	5%
Assignments	60%

- A1	(15%)
- A2	(15%)
- A3	(15%)
- A4	(15%)
Final	30%

Extra Credit

There are two opportunities to receive extra credit in this course. We intend to provide an additional comprehensive problem set that you will be able to turn in before the Final Exam. We will provide answers but will not score the set. The problem set will help prepare you for the exam. If all the problems are attempted and turned in, we will award 1% to your overall course percentage. These will be calculated on Canvas later in the term but before final grades are released.

Additionally, if there are significant contributions to the Ed Discussion board throughout the term, we will award 1% to your overall course percentage. "Significant contributions" will up to our discretion, however interacting with Ed Discussions will only benefit you over the course of the term. These additional points will be calculated on Canvas later in the term but before final grades are released.

Office Hours and Other Channels

We love the assignments in this course. As you will discover they are wonderfully open-ended, much more so than many of you will be used to. It is therefore important that in addition to watching the lectures and comprehending the required readings that you attend office hours and regularly check Ed Discussions. We will record Office Hours but strongly suggest interacting both on Ed and in the live Office Hours. These are only for your benefit. You should consider your participation in both required.

Disclaimer

We reserve the right to modify any of these plans as need be during the course of the class; however, we won't do anything capriciously, anything we do change won't be too drastic, and you'll be informed as far in advance as possible.

Reading List

Required Text:

• <u>Tom Mitchell, Machine Learning. McGraw-Hill, 1997.</u> □→ (http://www.cs.cmu.edu/afs/ cs.cmu.edu/user/mitchell/ftp/mlbook.html)

Optional Text:

- Larry Wasserman, All of Statistics. Springer, 2010. ⇒ (http://www.stat.cmu.edu/~larry/all-of-statistics/) (Read Part 1 for an intro to Probability Theory)
- Richard Sutton and Andrew Barto, Reinforcement Learning: An introduction. (for Reinforcement Learning) (<u>Nov 5, 2017 version</u> ⇒ (<u>http://incompleteideas.net/book/</u><u>bookdraft2017nov5.pdf</u>))

A List:

- Linear Algebra
 - Linear Algebra and Eigenproblems ⇒ (https://github.com/pushkar/4641/raw/master/ downloads/Eigenproblems.fm.pdf)
- Lessons (Sidebar: Ed Lessons)
 - ML is the ROX
 - Mitchell Ch 1
 - Decision Trees
 - Mitchell Ch 3
 - Regression and Classification
 - Neural Networks
 - Mitchell Ch 4
 - Instance-Based Learning
 - Mitchell Ch 8
 - Ensemble Learning
 - Schapire's Introduction ⇒ (https://github.com/pushkar/4641/raw/master/downloads/ boosting.ps)
 - Jiri Matas and Jan Sochman's Slides ⇒ (https://github.com/pushkar/4641/raw/master/ downloads/adaboost_matas.pdf)
 - Kernel Methods and SVMs
 - An introduction to SVMs for data mining ⇒ (https://www.cc.gatech.edu/classes/

AY2008/cs7641 spring/handouts/yor12-introsvm.pdf)

- Christopher Burges tutorial on SVMs for pattern recognition ⇒ (https:// www.microsoft.com/en-us/research/wp-content/uploads/2016/02/svmtutorial.pdf)
- Scholkopf's NIPS tutorial slides on SVMs and kernel methods ⇒ (https:// github.com/pushkar/4641/raw/master/downloads/svm-scholkopf.ps)
- Computational Learning Theory
 - Mitchell Ch 7
- VC Dimensions
 - Mitchell Ch 7
- Bayesian Learning
 - Mitchell Ch 6
- Bayesian Inference
- Randomized Optimization
 - Mitchell Ch 9
 - No Free Lunch Theorem ⇒ (https://ml-cs7641.s3.us-east-1.amazonaws.com/nfloptimization-explanation.pdf)
- Clustering
 - Mitchell Ch 6
 - Intuitive Explanation of EM ⇒ (https://ml-cs7641.s3.us-east-1.amazonaws.com/emintuitive-explanation.pdf)
 - Statical View of EM
 (https://github.com/pushkar/4641/raw/master/downloads/em.pdf)
 - Jon Kleinberg's Impossibility Theorem for Clustering ⇒ (https://www.cs.cornell.edu/ home/kleinber/nips15.pdf)
- Feature Selection

 - <u>Restructuring High Dimensional Data by Charles and Paul Viola</u> ⇒ (<u>https://</u> <u>www.cc.gatech.edu/~isbell/papers/isbell-ica-nips-1999.pdf</u>)
- Feature Transformation
- Information Theory
 - Charles Isbell's Note on Information Theory ⇒ (https://www.cc.gatech.edu/~isbell/ tutorials/InfoTheory.fm.pdf)
 - An Introduction to Information Theory and Entropy ⇒ (https://github.com/ pushkar/4641/raw/master/downloads/gentle_intro_to_information_theory.pdf)
- Markov Decision Processes
- Reinforcement Learning
 - Mitchell Ch 13
 - Richard Sutton and Andrew Barto, Reinforcement Learning: An introduction. MIT

Press, 1998.
(http://incompleteideas.net/book/bookdraft2017nov5.pdf)

- <u>Reinforcement Learning: A Survey</u>
 (https://github.com/pushkar/4641/raw/master/ downloads/kaelbling96reinforcement.pdf)
- Game Theory
 - <u>Andrew Moore's slides</u> ⇒ (<u>http://www.cs.cmu.edu/~awm/tutorials.html</u>)
 <u>www.cs.cmu.edu/~awm/tutorials.html</u>)
- Outro

Software

- WEKA ⇒ (https://ml.cms.waikato.ac.nz/weka) Machine learning software in JAVA that you can use for your projects
- Data Mining with Weka □→ (https://weka.waikato.ac.nz/) A MOOC Course
- <u>ABAGAIL</u> ⇒ <u>(https://github.com/pushkar/ABAGAIL)</u> Machine learning software in JAVA. This is hosted on my github, so you can contribute too
- scikit-learn ⇒ (http://scikit-learn.org/stable/). A popular python library for supervised and unsupervised learning algorithms
- pybrain (<u>http://pybrain.org/</u>) A popular python library for artifical neural networks
- Murphy's MDP Toolbox for Matlab ⇒ (http://www.cs.ubc.ca/~murphyk/Software/MDP/ mdp.html)
- MATLAB Clustering Package ⇒ (http://www.cc.gatech.edu/~dellaert/FrankDellaert/ Software.html) By Frank Dellaert ⇒ (http://www.cc.gatech.edu/~dellaert/FrankDellaert/ Frank_Dellaert/Frank_Dellaert.html)

Version Control

- 08/18/2024: TJL published course.
- 08/19/2024: Removed summer term specific language.