

Course Syllabus

(CAVEAT: mostly set but there could be some updates)

Course Schedule

Week	Activity	Video Length	Date Due	Notes
1	OS Refresher	2h, 18min	Friday Aug 22	(Optional) Students who need a refresher on AOS topics should take this course
1	Lesson 1: Intro to AOS	46min	Friday Aug 22	
2	Homework		Tuesday Aug 26 (11:59 PM EST)	(1 week)
2	Pre-lab		Tuesday Aug 26 (11:59 PM EST)	(1 week)
2	Lesson 2: OS Structures	2h, 40min	Friday Aug 29	
3	Lesson 3: Virtualization	1h, 53min	Friday Sep 5	
4-5	Lesson 4: Parallel Systems	5h, 34min	Friday Sep 12 / Sep 19	This is the last lesson that will be included in the Test 1.
6	Project1: Virtual Machine Scheduling in KVM		Monday Sep 22 (11:59 PM EST)	(3 weeks)
6-7	Lesson 5: Distributed Systems	3h, 20min	Friday Sep 26 / Oct 3	

Week	Activity	Video Length	Date Due	Notes
6-7	Test 1		Fri Sep 26 (11:59 PM EST) - Mon Sep 29 (11:59 PM EST)	Lesson 1-4
	Fall Break		Monday Oct 6 - Tuesday Oct 7	
8	Lesson 6: Distributed Objects and Middleware	1h, 56min	Friday Oct 10	
9	Project 2: Barrier Synchronization		Monday Oct 13 (11:59 PM EST)	(3 weeks)
9-10	Lesson 7: Distributed Subsystems	3h, 48min	Friday Oct 17 / Oct 24	
11	Project 3: Distributed Service using GRPC		Monday Nov 4 (11:59 PM EST)	(3 weeks)
11	Lesson 9: Internet Computing	2h, 34min	Friday Nov 7	
12	Lesson 10: RT and Multimedia	1h, 15min	Friday Nov 14	
12-13	Test 2		Frid Nov 14 (11: 59 PM EST) - Mon Nov 17 (11: 59 PM EST)	Lessons 5-7
13	Lesson 8: Failures and Recovery	1h, 58min	Friday Nov 21	
14	Lesson 11: Security	1h, 17min	Friday Nov 28	

Week	Activity	Video Length	Date Due	Notes
15	Project 4: Implement MapReduce Framework		Monday Dec 1 (11:59 PM EST)	(4 weeks)
17	Test 3 (Final Exam)		Fri Dec 5 (11: 59 PM EST)- Mon Dec 8 (11:59 PM EST)	Lessons 8-11

Reading List

Lecture	Papers
Lesson 2: OS Structures	<ol style="list-style-type: none"> 1. Brian Bershad et al., "Extensibility, Safety and Performance in the SPIN Operating System ", Proceedings of the 15th ACM Symposium on Operating System Principles, December 1995. 2. Dawson R. Engler, Frans Kaashoek and James O'Toole, "Exokernel: An Operating System Architecture for Application-Level Resource Management ", Proceedings of the 15th ACM Symposium on Operating System Principles, ACM, December 1995. 3. J. Liedtke, " On Micro-Kernel Construction ", Proceedings of the 15th ACM Symposium on Operating System Principles, ACM, December 1995. 4. J. Liedtke, "Improved Address-Space Switching on Pentium Processors by Transparently Multiplexing User Address Spaces ", GMD Technical Report No. 933, November 1995 (self-study).
Lesson 3: Virtualization	<ol style="list-style-type: none"> 1. Paul Barham, Boris Dragovic, Keir Fraser, Steven Hand, Tim Harris, Alex Ho, Rolf Neugebauer, Ian Pratt, Andrew Warfield, "Xen and the Art of Virtualization ", SOSP 2003. 2. Carl Waldspurger, "Memory Resource Management in VMware ESX Server", OSDI, 200.
Lesson 4: Parallel Systems	<ol style="list-style-type: none"> 1. Mellor-Crummey, J. M. and Scott, M., "Algorithms for Scalable Synchronization on Shared-Memory Multiprocessors ", ACM Transactions on Computer Systems, Feb. 1991.

	<ol style="list-style-type: none"> 2. B. N. Bershad, T. E. Anderson, E. D. Lazowska, and H. M. Levy. Lightweight Remote Procedure Call . ACM Transactions on Computer Systems, 8(1):37--55, Feb. 1990. 3. (partial reading: skip system modeling) M.S. Squillante and E.D. Lazowska, " Using Processor-Cache Affinity Information in Shared Memory Multiprocessor Scheduling ", IEEE Transactions on Parallel and Distributed Systems, Feb. 1993, pgs. 131-143. 4. Alexandra Fedorova, Margo Seltzer, Christopher Small and Daniel Nussbaum. Performance of Multithreaded Chip Multiprocessors and Implications for Operating System Design. Usenix 05. 5. Ben Gamsa, Orran Krieger, Jonathan Appavoo, and Michael Stumm, Tornado: Maximizing Locality and Concurrency in a Shared Memory Multiprocessor Operating System , 1999 Symposium on Operating System Design and Implementation. 6. (partial reading: Sec 1, 2, 3, and 10) S. Boyd-Wickizer, H. Chen, R. Chen, Y. Mao, F. Kaashoek, et. al, "Corey: An Operating System for Many Cores", OSDI 2008. 7. (partial reading: Sec 1, 2, 3, and 8) Kinshuk Govil, Dan Teodosiu, Yongqiang Huang, and Mendel Rosenblum. Cellular Disco: resource management using virtual clusters on shared-memory multiprocessors. In Proceedings of 17th Symposium on Operating Systems Principles, 1999.
<p>Lesson 5: Distributed Systems</p>	<ol style="list-style-type: none"> 1. Lamport, L., " Time, Clocks, and the Ordering of Events in a Distributed System ", Communications of the ACM, 21, 7, pgs. 558-565, July 1978. 2. C.A. Thekkath and H.M. Levy, " Limits to Low-Latency Communications on High- Speed Networks ", ACM Transactions on Computer Systems, May 1993. 3. Hutchinson N.C., Peterson, L.L., " The x-Kernel: An Architecture for Implementing Network Protocols ", IEEE Transactions on Software Engineering, 17, 1, pgs. 64-76, January 1991. 4. David Wetherall, " Active Networks: Vision and Reality: Lessons from a Capsule-based System ", 17th ACM Symposium on Operating System Principles, OS Review, Volume 33, Number 5, Dec. 1999. 5. Liu, Kreitz, van Renesse, Hickey, Hayden, Birman, Constable, "Building Reliable High Performance Communication Systems from Components ", 17th ACM Symposium on Operating System Principles, OS Review, Volume 33, Number 5, Dec. 1999. 6. (partial reading) Schroeder, M., and Burrows, M., " Performance of the

	<p>Firefly RPC", Proceedings of the Twelfth ACM Symposium on Operating Systems Principles, pgs. 83- 90, December 1989.</p>
<p>Lesson 6: Distributed Objects and Middleware</p>	<ol style="list-style-type: none"> 1. Mitchell, J. G., et al., " An Overview of the Spring System ", Proceedings of Compcon, Feb. 1994. 2. Hamilton, G., Powell, M.L., and Mitchell, J.J., "Subcontract: A Flexible Base for Distributed Programming ", Proceedings of the Fourteenth ACM SOSP, pgs. 69-79, December 1993. 3. Wollrath, A., Riggs, R., and Waldo, J., "A Distributed Object Model for the Java System ", Usenix Conference on Object Oriented Technologies and Systems, May 1996. 4. Emmanuel Cecchet, Julie Marguerite, Willy Zwaenepoel, "Performance and Scalability of EJB Applications", Proceedings of the 17th ACM SIGPLAN conference on Object- oriented programming, systems, languages, and applications.
<p>Lesson 7: Distributed Subsystems</p>	<ol style="list-style-type: none"> 1. Feeley, Morgan, Pighin, Karlin, Levy, Thekkath,, "Implementing Global Memory Management in a Workstation Cluster ", Fifteenth ACM Symposium on Operating System Principles, Dec. 1995. 2. C. Amza, A. Cox, S Dwarkadas, P Keleher, H Lu, R. Rajamony, W. Yu and W. Zwaenepoel, " TreadMarks: Shared Memory Computing on Networks of Workstations " IEEE Computer, February, 1996. 3. Anderson, T. et al., " Serverless Network File System ", ACM Transpaction on Computer Systems, February 1996. 4. (partial reading) Mahadev Satyanarayanan, "Coda: A Highly Available File System for a Distributed Workstation Environment", IEEE Trans. Computers, vol 39, no 4, Apr 1990
<p>Lesson 8: Failures and Recovery</p>	<ol style="list-style-type: none"> 1. Satyanarayanan, M., et al., " Lightweight Recoverable Virtual Memory ", The Proceedings of Fourteenth ACM Symposium on Operating System Principles, pgs. 146- 160, December 1993. 2. David E. Lowell and Peter M. Chen, " Free Transactions With Rio Vista

	<p>", Proceedings of the Sixteenth ACM Symposium on Operating System Principles, October 1997.</p> <p>3. R. Haskin et. al., " Recovery Management in QuickSilver ", ACM Transactions on Computer Systems, February 1988.</p> <p>4. (read on your own) J. N. Gray, P. McJones, M. W. Blasgen, R. A. Lorie, T. G. Price, G. R. Putzolu, and I. L. Traiger. " The Recovery Manager of a Data Management System ", ACM Computing Surveys, Vol. 13, No. 2, June 1981, pp. 223-242.</p> <p>5. (partial reading: first 3 sections of the paper) D. Porter, O. Hofmann, C. Rossbach, A. Benn, E. Witchel, "Operating System Transactions", SOSp'09.</p> <p>6. (partial reading) D. Peng, F. Dabek, "Large-scale Incremental Processing Using Distributed Transactions and Notifications", OSDI'10</p>
Lesson 9: Internet Computing	<p>1. Dean, J., and Ghemawat, S. "MapReduce: Simplified Data Processing on Large Clusters".</p> <p>2. (partial reading) Brewer, E. "Lessons from Giant-Scale Services" .</p> <p>3. (partial reading) Luis Andre Barroso, Jeffrey Dean, Urs Holzle, " Web Search for a Planet: The Google Cluster Architecture ", IEEE Micro.</p> <p>4. Freedman, M., Freudenthal, E., and Mazières, D. "Democratizing content publication with Coral" .</p> <p>5. G. DeCandia, D. Hastorun, et. al., "Dynamo: Amazon's Highly Available Key-value Store", SOSp'07.</p> <p>6. (Read on your own for learning about Web Technologies) (2 short papers)</p> <p>1. Curbera, F., Duftler, M., Khalaf, R., Nagy, W., Mukhi, N., Weerawarana, S., " Unraveling the Web services web: an introduction to SOAP, WSDL, and UDDI ", IEEE Internet Computing, Volume: 6 Issue: 2, March-April 2002, pgs. 86 -93.</p> <p>2. Curbera, F., Khalaf, R., Mukhi, N., Tai, S., Weerawarana, S., " The Next Step in Web Services ", Communications of the ACM, Volume 46 Issue 10 ,October 2003, pgs. 29-34.</p>
Lesson 10: RT and Multimedia	<p>1. Ashvin Goel, Luca Abeni, Charles Krasic, Jim Snow, Jonathan Walpole, Supporting Time-Sensitive Applications on a Commodity OS, OSDI 2002.</p> <p>2. T. Broomhead, L. Cremean, J. Ridoux, D. Veitch, "Virtualize Everything but Time", OSDI'10.</p> <p>3. David Hilley and Umakishore Ramachandran, Persistent Temporal Streams . ACM/IFIP/USENIX 10th International Middleware Conference,</p>

	<p>Urbana Champaign, Illinois, USA , November 30 - December 4, 2009.</p> <p>4. Shahabi, Zimmermann, Fu, and Yao. "Yima: A Second-Generation Continuous Media Server ", IEEE Computer Magazine, June 2002.</p>
<p>Lesson 11: Security</p>	<p>1. Saltzer, J.H. and Schroeder, M.D., " Protection and the Control of Information in Computer Systems ", Proceedings of the IEEE, 63(9):1278-1308, Sept. 1975.</p> <p>2. M. Satyanarayanan, " Integrating Security in Large Scale Distributed Systems ", ACM TOCS, Aug. 1989.</p>

Partial readings without any specified sections to read or skip are not strictly required for exams and projects. This comes with the caveat that if some of their content is covered in lectures or the hangout, that mentioned content is fair game. If you do specify one of these partial readings as part of your paper summary, however, you are expected to read it in its entirety.

Grade Distribution

- Pre-lab: 2%
- Homework (on required background): 3%
- Projects: 48%
 - Project 1: 12% (This project has to be done individually)
 - Project 2: 12%
 - Project 3: 12%
 - Project 4: 12%

Note: Projects 2-4 can be done in groups of 2. It is your own responsibility to find a project partner and work out the logistics of working together. The teaching team will not arbitrate on such matters (e.g., partner dropping the course, etc.). Our assumption is that both partners contribute equally to the project. We will do random sampling of project teams to verify that the project was done with full participation by both members.

You can choose to do the projects on your own as well without a partner. But there is no special consideration for doing it by yourself as opposed to doing it with a partner.

- Class participation: 5%

- Ed Discussion Participation: 3%
- Two paper summaries: 2%

Provide answers to peer questions; Ask questions; Work out past exams collaboratively, etc. Note: We will use the summary stats from the forum in the following categories: "views", "contributions", "questions", "answers". The exact weight of each is not revealed to the students, but I am sure the students are savvy enough to know which would count for more! Only meaningful contributions will be considered; students should avoid spamming the forum with comments like "thank you", "great job", or "nice" unnecessarily.

You need to sign up on the Wiki and choose two papers from the reading list to write summaries: approximately 1 page for each summary. If you chose a partial reading to summarize you must read and summarize all of it. Please sign up here for [Paper Summary \(https://gtvault.sharepoint.com/:x/s/Spring2025CS6210TAs/EZAoc7apUTdCgFLaZxxwBwoByCsNHjBOBay9252CeBdw6g?e=dIM3mN\)](https://gtvault.sharepoint.com/:x/s/Spring2025CS6210TAs/EZAoc7apUTdCgFLaZxxwBwoByCsNHjBOBay9252CeBdw6g?e=dIM3mN).

- Tests: 42%
 - Test 1: 16%
 - Test 2: 14%
 - Test 3: 12 %

The tests will be conducted using Honorlock. You are allowed ONE sheet of BLANK SCRATCH paper at the time of the test for you to do scratch work. You have to show both sides of the paper to the webcam before starting the exam.

80% of the questions will be released during the exam window. You may collaborate with other students in coming up with answers prior to taking the exam. But the exam itself will be timed, closed notes, taken individually and proctored through Honorlock.

Extra Credit

- Video Hangout attendance: 0.5% if at least 10 appearances through the semester for the weekly hangout. You mark your attendance by participating in "PointSolutions" quizzes during the hangout. The quizzes are ungraded and merely serve to mark attendance and provide a comprehension check.
- We recognize that due to time zone differences it may not be possible for some of you to attend the weekly hangouts at all. We will create an "extra credit assignment" worth 0.5% for students who cannot attend the hangouts on Tuesdays.
 - You are to summarize any 10 hangout recordings.
 - Each summary should not be more than a page.

- You must aggregate all 10 summaries in a single pdf document and upload it.
- Note: You can eligible for this extra credit option ONLY if you are unable to attend hangouts and mark your attendance through Turning Point during the hangout.
- CLOS completion rate at the end of the semester if it exceeds 85% everyone will get 0.5% added to their course total.

Course Policies

All students in this class are expected to know and follow the Georgia Tech Honor Code. You are strongly urged to familiarize yourselves with the [GT Student Honor Code \(https://osi.gatech.edu/students/honor-code\)](https://osi.gatech.edu/students/honor-code) rules. Specifically, the following is not allowed:

- Copying, with or without modification, someone else's work when this work is not meant to be publicly accessible (*e.g., a classmate's program or solution*).
- Submission of material that is wholly or substantially identical to that created or published by another person or persons, without adequate credit notations indicating authorship (*plagiarism*).
- Putting your projects on public Github. Otherwise, if a student (*in the future*) copies your codes/projects, the student obviously violates the honor code but you will also be implicated.
- Copying code directly from online resources including ChatGPT is a violation of course policy.

You are encouraged to discuss problems and papers with others as long as this does not involve copying of code or solutions. Any public material that you use (*open-source software, help from a text, or substantial help from a friend, etc...*) should be acknowledged explicitly in anything you submit to us. If you have any doubt about whether something is legal or not please do check with the class Instructor or the TA.

Collaboration Policy

This class will consist of some individual assignments and some team projects. In order to facilitate a collaborative learning environment, you may discuss the projects and different approaches and techniques, as well as problems you may be having with each other. However, all the code you turn in must be written by you. For written homework, similarly, you may discuss the problems and concepts, but the actual answer that you submit must be written entirely by you. *Please note that any infractions will be reported to the Office of Student Integrity and could lead to suspension from the OMS program.*

We will select random subsets of students to interview about their project submissions (since the class is too large to interview everybody about every project). In an interview, you will walk through your code with the TA and explain how it works. Therefore, it is important that you understand your own code and are able to explain it.

Late Policy

- **Late submissions are accepted for 24 hours after a deadline with 20% penalty.**
- **One Time Forgiveness (OTF)**
 - **Students may choose to avail themselves of the ONE TIME FORGIVENESS policy that allows submission of any of the graded work (except tests) up to ONE WEEK PAST THE POSTED DEADLINE without any penalty. Note that this is ONE TIME ONLY, that is, it cannot be used more than once in the entire semester.**
 - **OTF is NOT applicable for exams.**
 - **Late submissions are accepted for 24 hours after the OTF deadline (8 days after the posted deadline) with 20% of penalty.**
 - **For students who choose to work with a partner on projects 2-4: The partner who will submit the project for the team can use their OTF and the deadline will be extended for both partners. The other partner retains their OTF for use on a future assignment (assuming that student hasn't already used their OTF on a previous assignment).**
 - **Students choosing this option will need to complete the OTF form (to be released later) to receive automatic approval for the OTF. If you encounter any issues, please create a private Ed Discussion post, and we will review it.**

Honor Code

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Zero tolerance for any infraction. It pains me to say this but there have been incidents of infractions in previous semesters and the consequence is very serious and will affect your academic standing severely. So please do not put yourself (or me) in that situation.